20.create a class addamount with the data member is amount with initial value of rupees 50 now make two constructors 1.no parameter 2.with parameter create an object for add amount class display final amount.

Program:

using namespace std;

#include<iostream>

class addamount

{

float amount,b;

public:

addamount();

addamount(float);

void display();

};

addamount::addamount()

{

amount=50;

}

addamount::addamount(float x)

{

amount=x;

}

void addamount::display()

{

cout<<"\n enter amount:"<<amount;

b=50+amount;

cout<<"\n b="<<b;

}

int main()

{

addamount a(100);

a.display();

return 0;

}

Output:

